



Example Welcome Script 2025/07

Downloaded from playculture.com

While People Arrive

- Check if attendees have installed the PlayCulture app and made an account
- Advise to switch off power-saving modes as they can disable GPS

Introduction

Zombies is a large-scale infectious tag game! The goal for Survivors is to survive to the end of the game without being infected. The goal for Zombies is to turn everyone into Zombies! When you become a Zombie you switch teams and join the hunt

App

- Direct players towards the in-app Tutorial for Zombies so that they can see an example of the game screen. Tap the 'Tutorials' button on the Game page (far right hexagon icon in the main top menu)
- The game will also take place on this page

Beginning

- You get a couple of minutes of run away time before we release the Zombies

Survivors

- Try to evade the Zombies
- You get 1pt for every 10 seconds you stay alive
- The compass shows red haze in the direction of Zombies
- Your health bar will go down over time, follow the compass and pick up health packs by tapping the center button
- As they are randomly generated, you won't necessarily be able to reach every health pack

- If your health runs out, you'll become a Zombie!

Zombies

- Try to infect the Survivors
- The compass shows red haze in the direction of Survivors
- Tap the Infect button to become infectious for 5 seconds! Get as close as possible during this time. The infect button takes about 20 seconds to recharge
- (If 'Biting' is switched on) Alternatively you can tap someone on the shoulder to infect them, then you both tap the skull button and scan each other's codes. You can't tag anyone else until you've finished scanning the code

End

- Once the game time is up your score is fixed and you can come back to the meeting place

General

- Be kind when you catch! The game can get exciting but smile and be polite
- (If playing with vests/headbands) Turn your vest/headband inside out when you become a Zombie. You can't infect anyone until you do this

Travel (If arena is very large)

- You are not allowed to use personal transport like scooters/bikes, but you are allowed to use any multi-person transport like trains/buses

Safety

This is where **you need to communicate your own safety advice**, including anything specific to your people or playing area.

Here are some additional suggestions:

- (For shared spaces) Other people are also enjoying this space today. Remember that non-players always have priority over us. Give any non-players lots of space and make sure you don't disturb anyone who might not want to be disturbed

- (Safeguarding) If you experience any behaviour that you're not happy about, either from anyone within this group, or anyone else you come into contact with, please come and tell us straight away
- (General) Games can be very exciting, but please remember to take care as you are playing today. Don't run around blind corners or across roads. You shouldn't do anything that feels unsafe. Look out for each other and remember, it's just a game!